INDIANA UNIVERSITY
INTERNET OF THINGS
WEARABLES IN MOTION SYMOPSIUM

“Fashion Trends and Collaboration with Art & Design and Wearable Technology”

Requiem for Hybrid life
Philosophy of Fashion Design / *Spell on You*
Puppa Project 2009
What is next?

Bo Choi

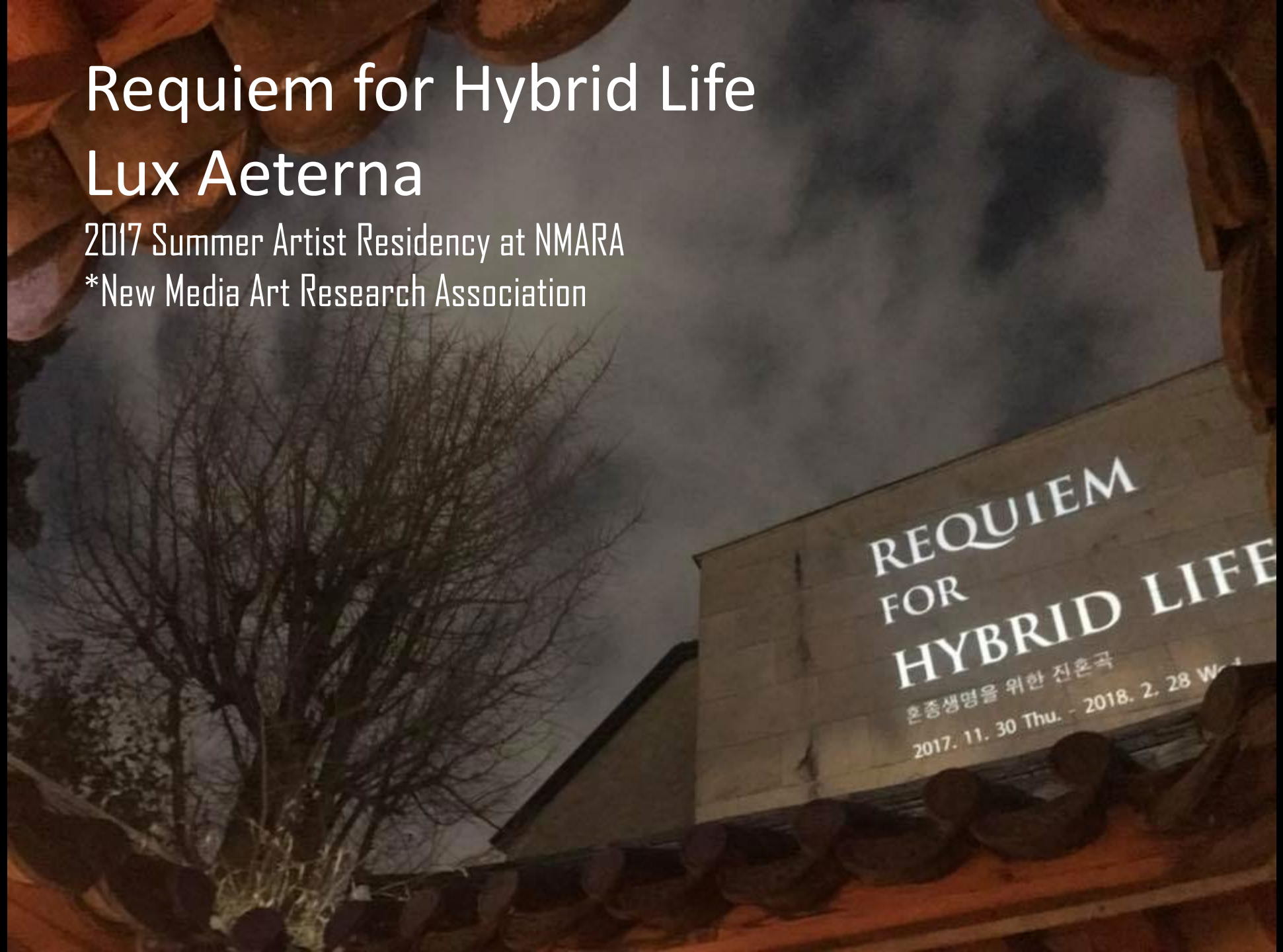
2019

SIDNEY AND LOIS ESKENAZI SCHOOL OF ART, ARCHITECTURE + DESIGN

Requiem for Hybrid Life
Lux Aeterna

2017 Summer Artist Residency at NMARA

*New Media Art Research Association



nmara
NEW MEDIA ART RESEARCH ASSOCIATION

INSPRATION FROM SPACE / SITE

REQUIEM FOR HYBRID LIFE

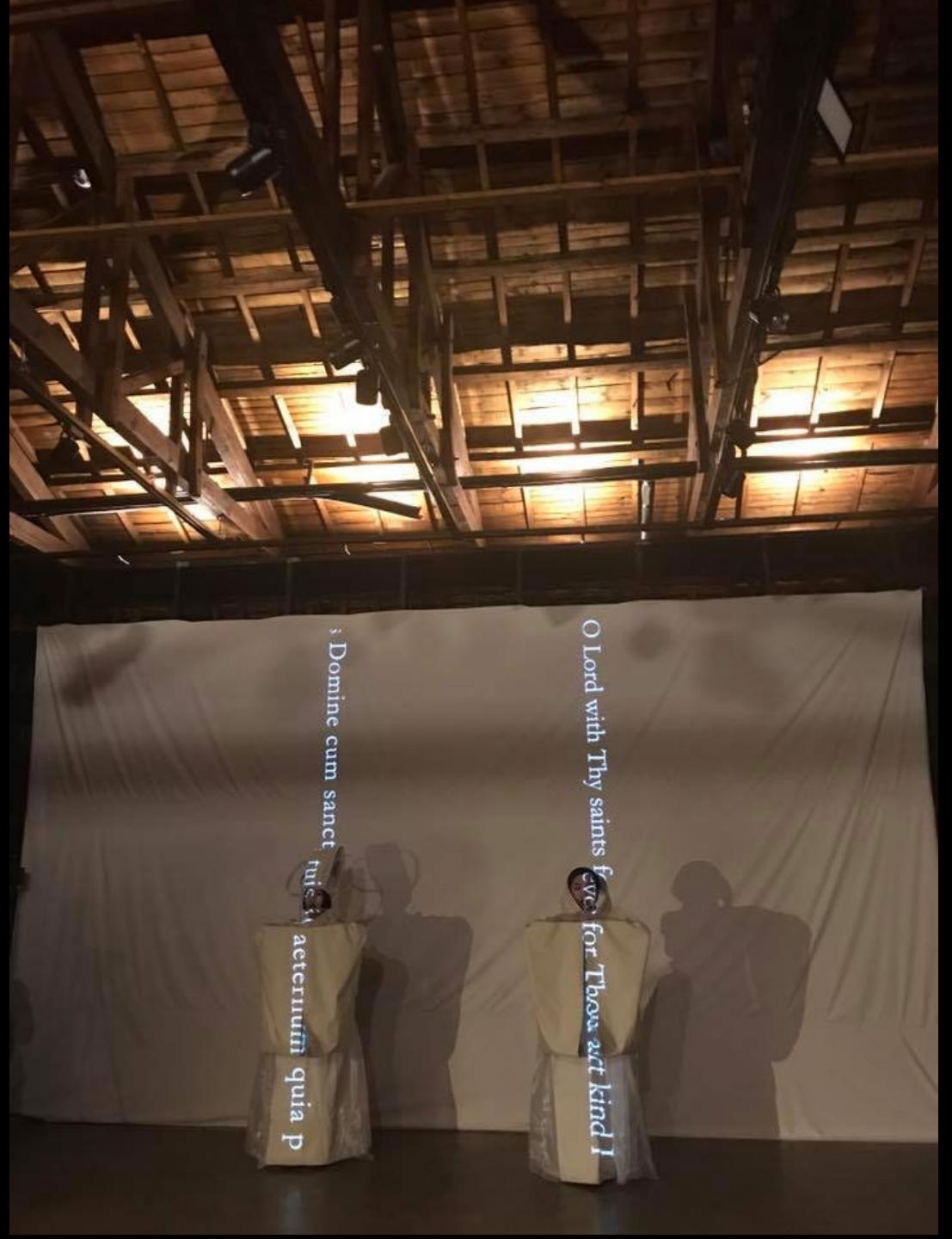
혼종생명을 위한 진혼곡

2017 NMARA
국제예술교류
다원예술 프로젝트

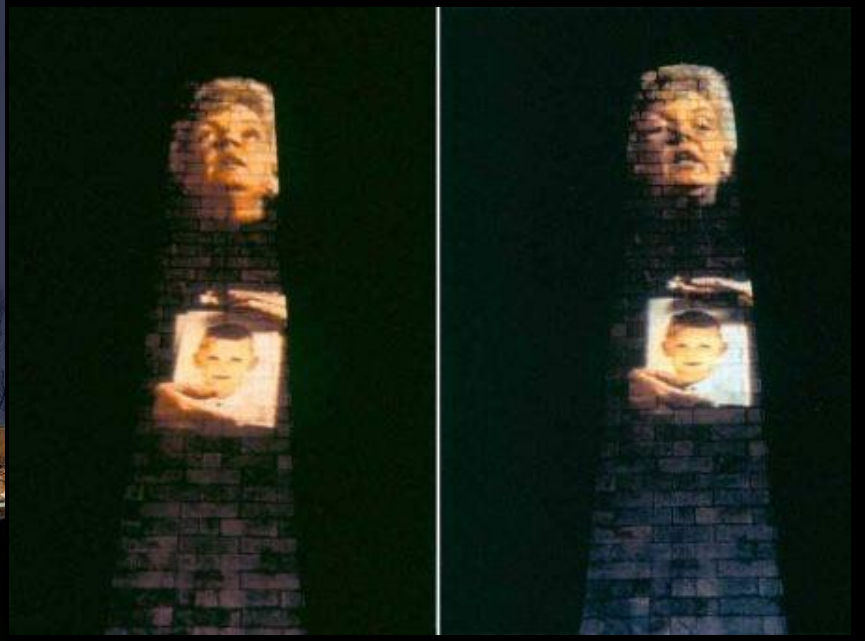
2017. 10. 17 Tue **- 10. 22** Sun
서울혁신파크 예술동 / SeMA창고

Opening Show
2017. 10. 17 Tue 6:00 p.m.

주최 NMARA **후원** 한국문화예술위원회 서울혁신파크 **기획 및 총감독** 김경미 **음향감독** 조진옥



Projection Mapping



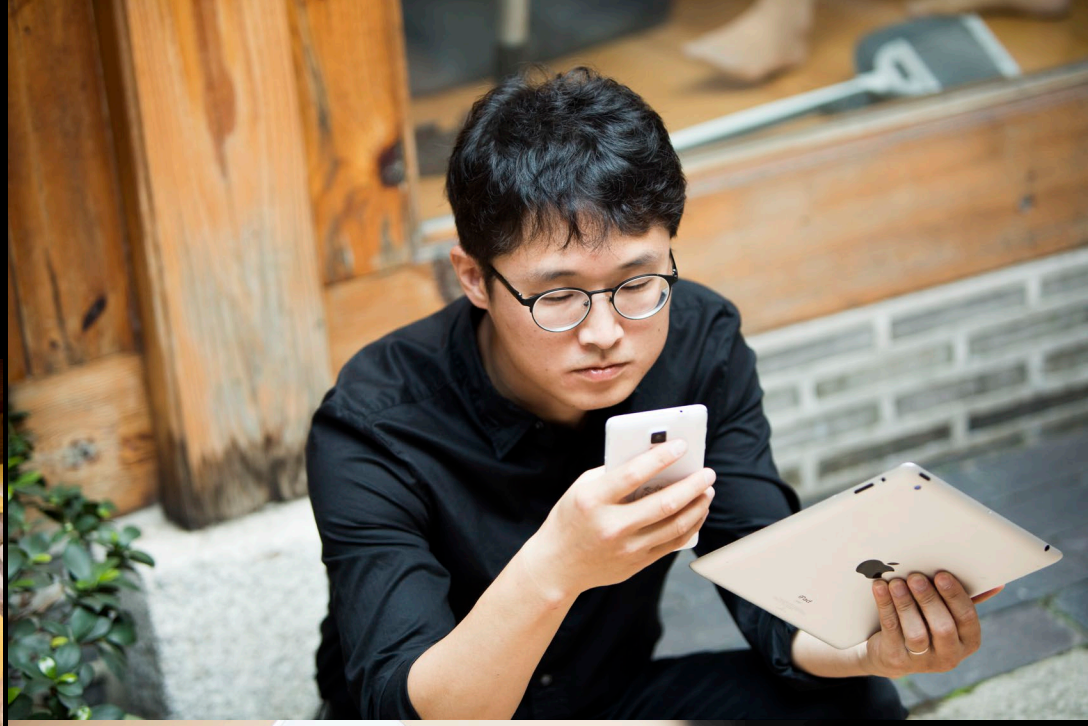
Projection Mapping in Art
Krzysztof Wodiczko

May light eternal
pon them O Lord
Lux aeterna Lux
luceat eis Domin

Thou art kind Eternal
to them O Lord and
num quia plus es
ternam do na eis

東 齋
REQUIEM FOR HYBRID LIFE

19-6
REQUIEM



Nam June Paik art center

VR IN FASHION DESIGN

REQUIEM FOR HYBRID LIFE

혼종생명을 위한 진혼곡

Opening Reception

2017. 11. 30. Thu. 6:00 p.m.

2017 NMARA 논현예술교류 다원예술 프로젝트

Epilogue

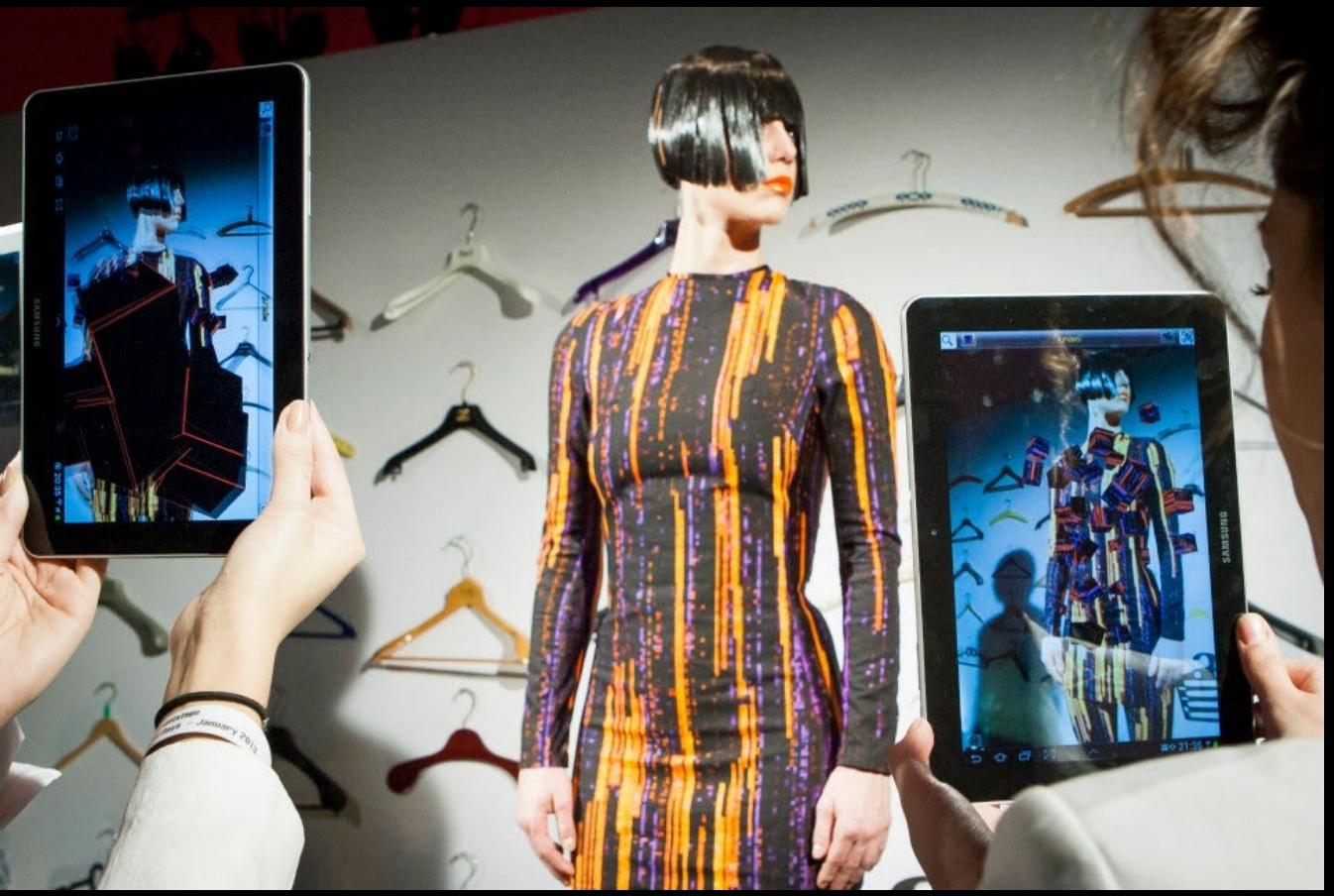
AR Exhibition

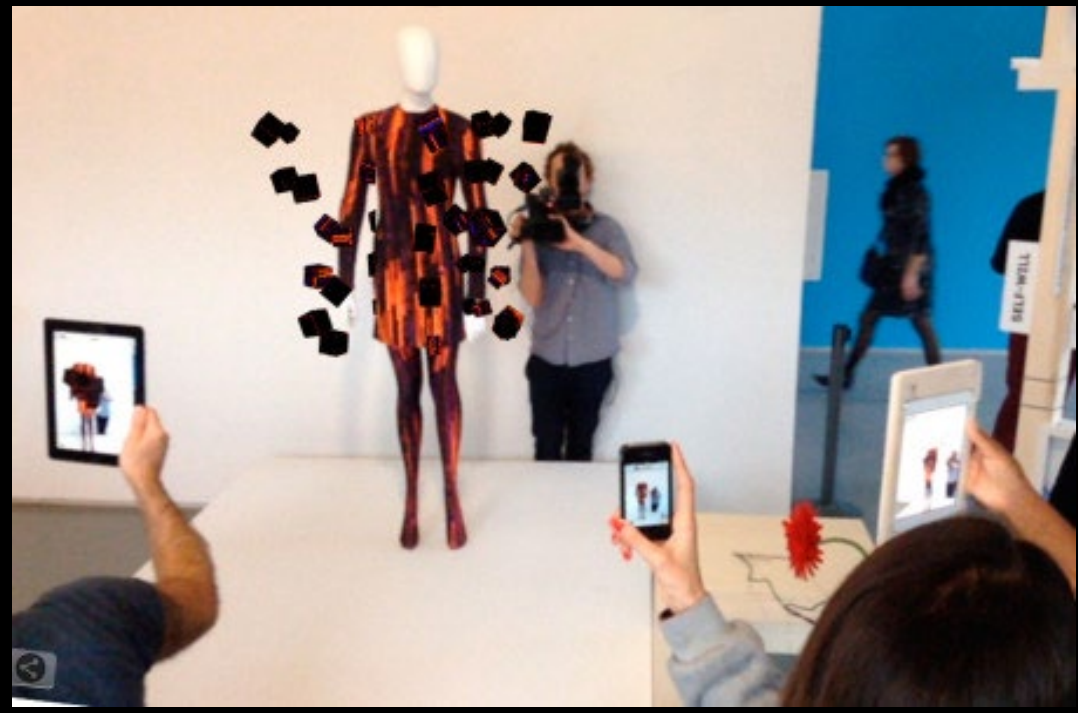
2017. 11. 30 Thu. - 2018. 2. 28 Wed.

NMARA Space 東齋

주최 NMARA 후원 한국문학예술위원회 서울혁신파크

AR IN FASHION DESIGN

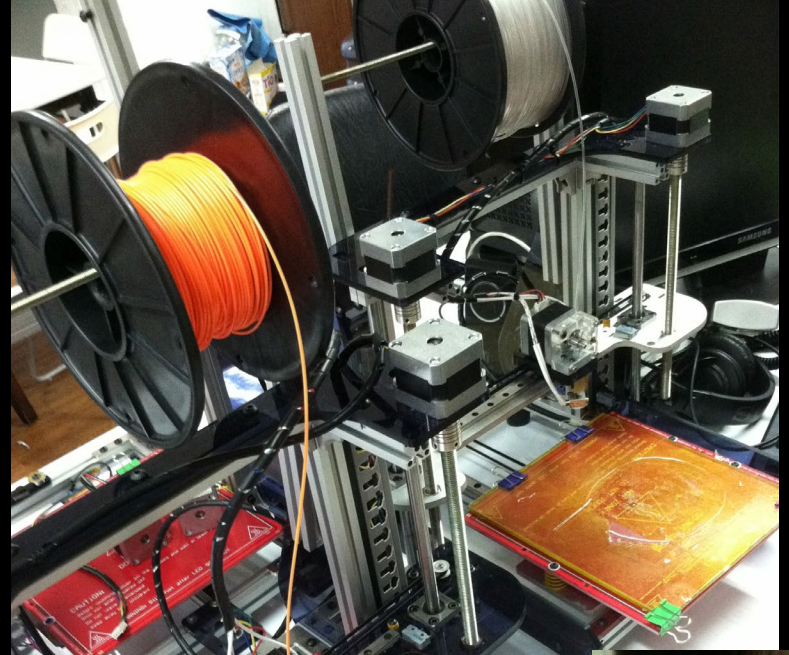




Spell on you

The 7th Seoul International Media Art Biennale

FASHION TREND -LED Light



2012
Summer

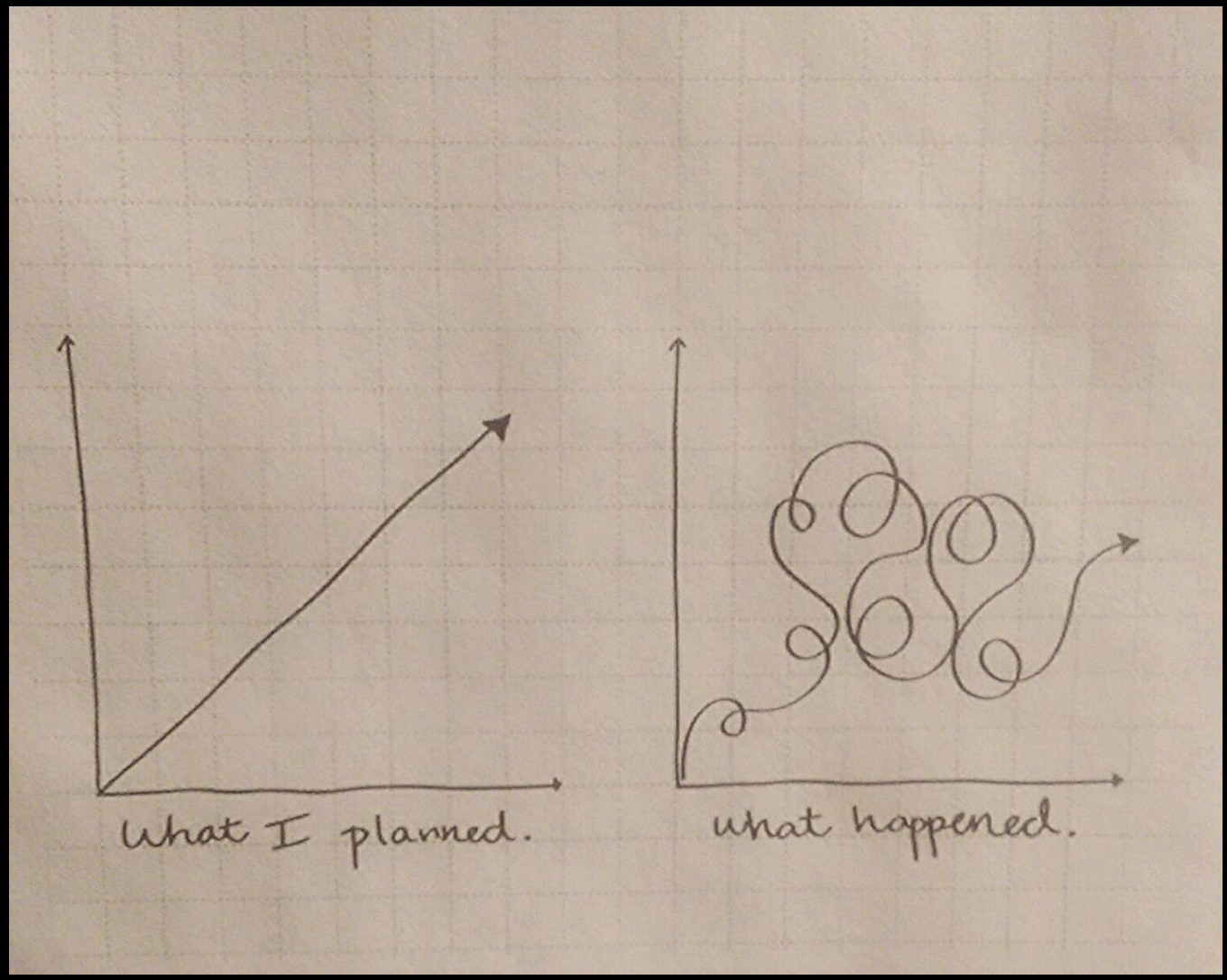
2009 @ UNIVERISY OF WASHIONTON
PUPPA PROJECT

Collaboration

Oh!!!

Collaboration

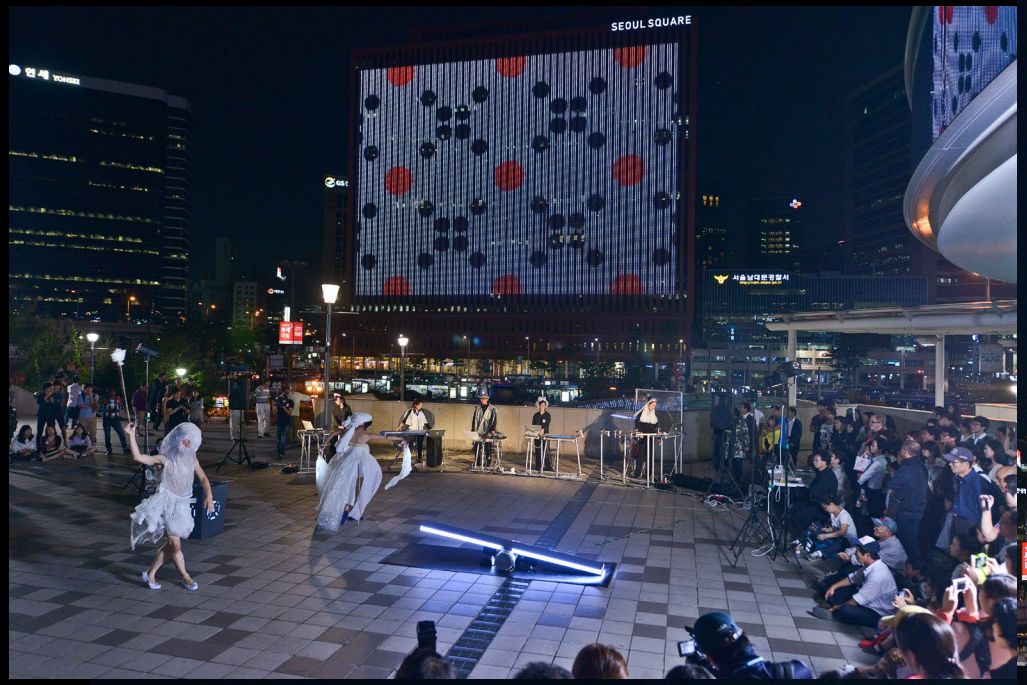
Collaboration



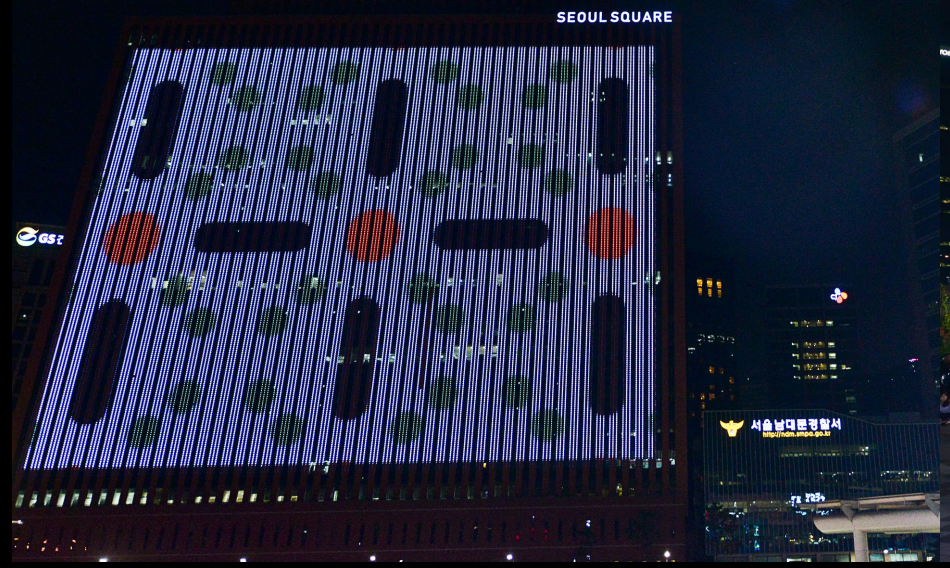
novation

SEOUL SQUARE

SEOUL SQUARE


SEOUL SQUARE
서울남대문경찰서

SEOUL SQUARE
서울남대문경찰서
http://ndm.smpo.go.kr


SEOUL SQUARE
서울남대문경찰서
http://ndm.smpo.go.kr

SEOUL SQUARE
서울남대문경찰서

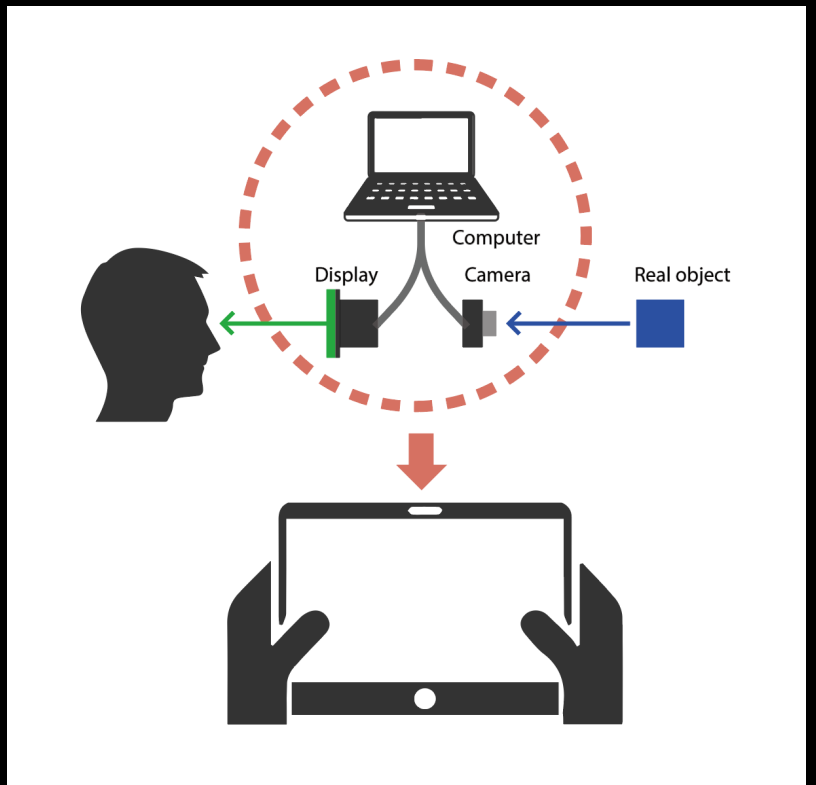
SEOUL SQUARE

What is next?

SUSTAINABLITY IN FASHION +
TECHOLOGY FASHION

Dynamic Mapping

Kinect Test

When a long hat is worn on the head:
The area of the hat is recognized as the face area – momentarily the figure is detected as a very tall person. Detection of human body area unstable.

AR is to combine, or mix, the view of the real environment with additional, virtual content that is presented through computer graphics